

## Intro to Final Project - Computing & Spectroscopy

1. Build on top of knowledge and skills gained from Computing and using Raspberry Pis
2. Apply this to the science of [Spectroscopy!](#)
3. Light is simply an [Electro-Magnetic Spectrum](#)
4. A black body emits light at a prominent frequency proportional to its temperature when it is heated up
5. We can look at the spectrum by passing this light through a [prism](#) or a [diffraction grating](#)
6. Temperature and chemical composition of the elements of nature determine the spectral lines that show up on the spectrum
7. Star light spectrum shows both dark lines and emission lines - [absorption and emission spectrum](#)
8. This is due to the frequency at which elements absorb light and the frequency at which they emit light
9. The spectral lines form a [unique fingerprint for each chemical element](#)
10. [Why do the spectral lines show up?](#)
11. Discuss what we are doing in this project
  - a. Learn theory of the Electro-magnetic spectrum and the spectral lines
  - b. Build a digital Spectroscope that is automated using Python running in an embedded Raspberry Pi computer

- c. Obtain spectra of different elements using commercially available lamps and discharge tubes
- d. Obtain visual, infrared and ultraviolet spectrum
- e. Digitally count pixels for each peak in the absorption and emission spectrum
- f. Plot the peaks, determine wavelength and frequency
- g. Compare with the standard for many elements
- h. Determine accuracy of our spectroscope
- i. Plan community presentation date for sharing!